



**2016
Minnesota American Legion Baseball
Division I Playoff Tournament
Sub-State #8
Monday, July 18th - Monday, July 25th****

SINGLE ELIMINATION

Monday, 7/18/16

#8 Seed - Burnsville Pythons 5
Play-in Game
CHS Field, 6:00 pm
#9 Seed - Chisago Lakes 9

Chisago Lakes
Winner P1

NOTE: Game sites / times are subject to change. Check with your individual team for the latest available information.

DOUBLE ELIMINATION

Tuesday, 7/19/16

Wednesday, 7/20/16

Friday, 7/22/16**

Sunday, 7/24/16**

Monday, 7/25/16**

LOSERS' BRACKET

#5 NSP Cavalry 15

Loser 2 (7 innings)

Game 6, 5 pm - White Bear

Loser 4

#8 Chisago Lakes 4 (elim.)

(eliminated)

(eliminated)

#6 Tri-City Maroon 6 (elim.)

Loser 1

Game 5, 2 pm - White Bear

Loser 3

#7 White Bear 13

#5 NSP Cavalry 0

Winner 6

Game 9, 11 am - White Bear

Loser 7

#3 Forest Lake 5

#7 White Bear 12

Winner 5

Game 10, 2 pm - White Bear

Loser 8

#4 Lino Lakes 13

#4 Lino Lakes* 4

Winner 9

*Game 12, 1 pm - White Bear

Loser 11

#2 Tri-City Red 7

#3 Forest Lake* 5

Winner 10

*Game 13, 4 pm - White Bear

***Pairings for Games
12 & 13 will not match previous
opponents againsts each other
unless absolutely necessary.**

Winner 11

#1 Stillwater 0

#2 Tri-City Red 6

Winner 12

*Game 14, 1 pm - White Bear

Winner 13

#3 Forest Lake 8

**NOTE: Games originally scheduled for Thursday, July 21st were postponed to Friday, due to the excessive heat warning, in the interest of player, umpire, coach, and spectator safety. Heavy rain on Saturday then required that games be rescheduled to Sunday and Monday.

#3 Forest Lake 3

Winner 14

Champion

OR
***Game 15, 4 pm

(***If Necessary; if Winner 11 loses G13 -- or if Winner G12 wins G14)

#3 Forest Lake

Loser of 14, if first loss (or W11)

Stillwater 1

WINNERS' BRACKET

#3 Seed - Forest Lake 10

Game 1, 5 pm - CHS Field

#6 Seed - Tri-City Maroon 4

#3 Forest Lake 8

Winner 1

Game 7, 5 pm - CHS Field

Winner 3

#2 Tri-City Red 10

#2 Tri-City Red 0

Winner 7

(10 innings)

Game 11, 5 pm - White Bear

Winner 11

#1 Stillwater 0

#4 Seed - Lino Lakes 8

Game 2, 2 pm - White Bear

#5 Seed - NSP Cavalry 7

#4 Lino Lakes 2

Winner 2

Game 8, 8 pm - CHS Field

Winner 8

#1 Stillwater 1

#1 Seed - Stillwater 16

(7 innings)

Game 4, 8 pm - CHS Field

#8 Seed - Chisago Lakes 0

Winner 4

#1 Stillwater 7

Other Tournament Notes:

Note 1: Team #8 is "home" in play-in game.

Note 2: Highest seed to emerge from play-in game is team #8 for opening round of double-elimination.

Note 3: Seeds #1-4 are "home" in the opening round of double-elimination. Team #1 will be the home team until first loss. Last team out of the winner's bracket is home team thereafter. Highest seed will be home team in all other games.

Note 4: Home teams will get choice of dugout, with exception that host shall occupy customary dugout.

Note 5: All games are 9 innings; 5 innings constitutes a complete game (4.5 if home team is ahead), if called due to weather or other uncontrollable event. Otherwise, it is a suspended game game, to be resumed at the point that it was stopped.

Note 6: A 10-run rule applies after 7 innings (6.5 if the home team is ahead.)

Note 7: DH is allowed for the pitcher only. No courtesy runners are allowed. No re-entry is permitted.

Note 8: No player may pitch more than twelve (12) innings or make more than four (4) appearances as a pitcher in combining the total innings or appearances in any three (3) consecutive calendar-day period.