

TRI-CITY RED

AMERICAN LEGION BASEBALL



2016 INFORMATION

Thank you for your interest in Tri-City Red American Legion Baseball! Below is a brief summary of information pertaining to the 2016 season:

WHO IS ELIGIBLE:

All youth born on or after January 1, 1997 – who attend Mounds View High School. (Those who attend another school, but who live within the Mounds View HS attendance boundary and/or nearer to Mounds View HS than another school that serves as a base school for an American Legion baseball team, may also be eligible. Due to these complexities with the American Legion's player eligibility/selection rules, to confirm eligibility in such situations, please contact Gail Kalata [see below], providing the player's legal address of residence.) Those in college, born on or after 1/1/96, are also eligible, provided they played for Tri-City Red last season..

HOW TO REGISTER / COST:

<u>All those who are eligible are encouraged to register and tryout for Tri-City Red</u>. American Legion rules limit the roster to a maximum of 18 players. By registering and trying out, however (even if a younger player), if a player does not make the 2016 roster, team coaches will have the ability to monitor player growth and interest, for advance consideration the next season.

Registration information (as well as a registration form) will be available on the Tri-City web site in the coming weeks (<u>www.tricitybaseball.org</u>). The specific page address for 2016 season information is <u>www.tricitybaseball.org/2016red.htm</u>.

The player participation fee for 2016 is \$550. In addition, all player families must participate in team fundraising activities and/or events -- because, without such, the per-player participation fee would be significantly higher.

SELECTION PROCESS:

Team coaches will monitor the performance and growth of registrants during the high school season. Actual team tryouts are typically then held in the latter part of April. (Registrants will generally be notified by email of the final tryout date and time; the information will also be posted on the team's 2016 web page.) Following tryouts, those who make the team will then be notified. A parent / player meeting will be scheduled, so that team coaches and managers can be introduced and full details regarding the season can be discussed. The player participation fee, as well as an original player birth certificate, must be submitted at the meeting.

SEASON SCHEDULE:

Tri-City Red is one of the most successful and respected American Legion Baseball programs in Minnesota. Our positive reputation is also well-known nationally. This is only achieved through hard work and continuous growth. Part of that comes through playing a very competitive league and tournament schedule -- which begins Saturday, June 11th in 2016, with the Coaches' Challenge Tournament at North St. Paul. Although we recognize that there are occasional conflicts which might prevent someone from participating in a game, in order to be successful as a team, all players and families must recognize their responsibility to fully participate -- and to keep the coaching staff well-informed of the possible need for absence, well in advance. Those who make the team should expect to play 3-5 evening league games during the week (which might include double-headers), in addition to tournament participation almost every weekend. In addition, practices will be scheduled on non-game days.

Additional information on the team's full schedule will be posted on the team's web page, as it becomes available. Reviewing the team's 2015 schedule will also provide a good example of the team's season schedule.

Again, thank you for your interest. We look forward to receiving your registration form and seeing you at Tri-City Red tryouts later in the spring! If you have additional questions, please feel free to contact team staff, as follows:

Head Coach: Nik Anderson <u>nia39828@bethel.edu</u> 651-497-7222 Team Administration: Gail Kalata <u>info@tricitybaseball.org</u> or <u>scgj@aol.com</u> 651-731-0550 (h), 651-592-4279 (c)